						Au	tum	n 1 -	- Year 6							
	History - World War I	W	М	Т	Geography – Spatial Sense	W	М	Т	Science – The Human Body	W	М	Т	Art – Art in the Italian Renaissance	W	М	Т
1.	The causes of World War I				Latitude and Longitude				The circulatory system				Italy and rebirth			
2.	On land, at sea and in the air				The Arctic and Antarctic Circles				The heart				Influence of Greek and Roman art			
3.	Life on the Western Front				Time Zones				Blood				Showing humanity and the natural world			
4.	The Home Front				Map Projection				Blood Vessels				Anatomical drawings			
5.	The Consequences of the War				Maps of the World				Blood pressure and heart rate				Painting styles – sfumato, comparison of Leonardo and Michaelangelo			
6.									Changes to humans as we get older				Realism – linear perspective			
						Au	tum	n 2 -	- Year 6							
	History – The				Geography – British	W	М	Т	Science –	W	М	Т	Art – Renaissance	W	М	Т
	Suffragettes	W	M	Т	Geographical Issues				Classification of Living Things				Architecture and Sculpture			
1.	Democracy in the 19 <sup>th</sup> Century				Air Pollution				Classifying organisms				Dome design			
2.	The National Union of Women's Suffrage Societies				Climate Change				Plant and animal cells				Relief sculpture			
3.	Emmeline Pankhurst and the WSPU				Waste				Fungi, protists, monera				Use of linear perspective in sculpture			
4.	The Anti-Suffrage Campaign				Litter				Taxonomy				Influence of classical sculpture			
5.	World War I and the Representation of the People Act				Local context				Latin names				Idealisation of human form			

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	6					Vertebrates		Contrapposto		, ,
	٠.					VCICCIACCI		Contrapposto		, ,

						Sı	prine	z 1 –	Year 6							
	History – The Rise of Hitler and World War II	w	М	Т	Geography – North America	W	М	T	Science – Electricity	W	М	Т	Art – Victorian Art and Architecture	W	М	Т
1.	The Armistice and the Treaty of Versailles				The Countries of North America				Brightness				Classical vs Gothic architecture			
2.	The Rise of the Nazi Party				Environmental Regions of North America				Buzzers							
3.	Life in Nazi Germany				Rivers in North America				Voltage							
4.	Kristallnacht and the Refugee Crisis				Cities in North America				Switches							
5.	The Second World War				Comparison of the UK and a region of North America				Simple circuits and symbols							
6.						C.	nrine		Year 6							Щ
	History- World War II and the Holocaust	W	М	Т	Geography – South America	W	M	T	Science – Light	W	М	Т	Art – William Morris	W	M	Т
1.	World War Two				An introduction to South America				How light travels				Morris as an architect, designer, writer, businessman			

2	The Battle of Britain	Past civilisations and	Our eyes	British Arts and Crafts
۷.	and the Blitz	empires		movement
	The Codebreakers at	The Andes Mountains	Light sources	Rejection of
3.	Bletchley Park	and the Atacama		industrialisation
		Desert		
4	The Holocaust	Brazil (Agriculture and	Shadows	Influence of Medieval
4.		Industry)		art and design
_	The Home Front	The Amazon	Periscopes	Influence of Islamic
5.		Rainforest		design
				Textile and wallpaper
6.				design, block printing
				and reduction printing

						Su	mme	er 1 -	- Year 6							
	History – The Cold				Geography – Africa	W	М	Т	Science –	W	М	Т	Art – Impressionism	W	М	Т
	War	W	М	Т					Reproduction				and Post-			
													Impressionism			
	The Cold War				The Continent of				Asexual reproduction				Painting out of doors,			
1.					Africa								landscapes, scenes			
													from everyday life.			
	The Arms Race				Past civilisations and				Sexual reproduction in				Influence of Japanese			
,					empires – Mansa				non-flowering and				prints, expressing light			
2.					Musa				flowering plants				and colour with rapid			
													brushwork			

3.	The Cuban Missile Crisis				African Biomes				Pollination				The influence of science about the way we see			
4.	The Space Race				The Sahara Desert and Desertification				Fertilisation				Changes of emphasis by the post-impressionists			
5.	Proxy Wars				Food and Farming				Reproduction in animals							
6.									Growth stages							
						Su	mme	er 2 -	- Year 6							
	History – The History				Geography –	W	М	Т	Science – Evolution	W	М	Т	Art – Art in the 20 <sup>th</sup>	W	М	T
	of Human Rights	W	М	Т	Globalisation								Century – Modernism			
													and beyond			
1.	Human Rights				What is globalisation?				Fossils				Modernism			
2.	Women's Rights				Economic Globalisation				Adaptation				Cubism			
3.	Children's Rights				Political Globalisation				Characteristics passing through generations				Abstract v figurative painting and sculpture			
4.	Racial Equality				Social Globalisation				Mary Anning, Alfred Wallace, Charles Darwin				Influence of the Second World War			
5.	Freedom of Belief and Religion				Globalisation; a global force for good?				Darwin's sketches of finches				Art produced about identity: race and gender			

						Au	itum	n 1 -	- Year 6							
	Music – Happy				Religious Education –	W	М	Т	Languages –	W	М	Т	Computing –	W	М	Т
		W	М	Т	A difficult harvest				Classroom items and				Communications and			
1.	To listen to pop/ neo soul and identify the indicators.  To sing in two parts to create a class performance, adding				Knowledge: To know what difficulties there are with Harvest worldwide				school uniform  New learning: learning the names of 6 classroom items.  New learning: learning the names of 7 garments of school				Collaboration  To explain the importance of internet addresses  To recognise how data is transferred across the internet			
2.	choreography.								uniform, extend by adding colour adjectives.				the internet			
3.	Play instrumental parts using A, G & B.				Understanding: What are the causes of a 'hard Harvest'? What is being done?								To explain how sharing information online can help people to work together			
4.	Improvise and compose using: C, E, G, A & B.												To evaluate different ways of working together online			
5.	Reflect on the genre covered and their emotional response.				Reflect: What can we do to prevent a 'hard Harvest'?								To recognise how we communicate using technology			
6.	Recognise Happy as a pop song with a soul music sound a groove.												To evaluate different methods of online communication			
							itum	n 2 -	- Year 6							
	Music – Classroom Jazz 2	W	М	Т	Religious Education – Meaning of Christmas	W	М	Т	Languages – Writing about yourself	W	М	Т	Computing – Web page creation	W	М	Т
1.	To listen and appraise Bacharach Anorak and Meet the Blues.				Knowledge: To know how Christmas is celebrated in different				New learning: introduction of more phonic sounds (plus actions) including				To review an existing website and consider its structure			

2.	Play instrumental parts using the notes: C, D, E, F, G, A, B & C and C, Bb, G, F & C.	way by people all over the world.	recapping on the vowels from Y4.  Consolidation: writing a short text about yourself including all sticky knowledge from Y3, Y4 and Y5 (including a description of school uniform).  To plan the features of a web page	
3.	Improvise in Bacharach Anorak using: C, D, E, F, G, A, B & C and C, Bb, G, F & C.	Understanding: Understand that each country/denomination has a slightly different view of what is festival means.	Intercultural learning: making paperchains covered in Spanish phrases and sentences plus reading a short descriptive text and then decorating a tree.  To consider the ownership and use of images (copyright)	
4.	Understand the vocabulary: Blues, Jazz, improvisation, timbre.		To recognise the need to preview pages	
5.	Know that Bacharach Anorak has a latin American groove.	Reflect: What does Christmas mean to people and the	To outline the need for a navigation path	
6.		Christian community?	To recognise the implications of linking to content owned by other people	

						S	pring	1 –	Year 6							
	Music – A New Year				Religious Education –	W	М	Т	Languages – Rooms in	W	М	Т	Computing –	W	Μ	Т
	Carol- Benjamin	w	М	Т	Three pillars of lent/				the House				Variables in games			
	Britten	VV	IVI	!	What does it mean to											
					be a Christian?											
	Listen to classical				Knowledge: To know				New learning: learning				To define a 'variable'			
1.	music by Benjamin				that Lent has 3 pillars				the names of eight				as something that is			
1.	Britten and recognise				<ul> <li>Prayer, Fasting and</li> </ul>				rooms in the house.				changeable			
	style indicators.				Almsgiving											
	To sing the song in its				Understanding:				New learning: learning				To explain why a			
	original style and the				Discuss why people				the names of six				variable is used in a			
2.	Urban Gospel version				fast and the religious				adjectives to describe				program			
	in unison.				significant of fasting.				the rooms in the							
									house.							
	To reflect on the genre				Reflect: Understand								To choose how to			
	covered and their				some reasons why								improve a game by			
3.	emotional response.				these were important								using variables			
					features of the											
					teaching of Jesus.											
	To know that				Knowledge: Know the								To design a project			
	Benjamin Britten was				various ways in which								that builds on a given			
	an English composer,				being a Christian can								example			
4.	conductor and pianist.				be defined, and how											
					this differs between											
					other religions and											
					individuals.											
5.					Understanding: That								To use my design to			
ا ع.					there is probably no								create a project			

6.					definitive description of a Christian, but that beliefs and actions in life feature heavily.  Reflect: What makes you a 'Byron Wood- er'? Is it simple turning up each day and wearing a uniform/what makes a good person?								To evaluate my project			
						S	pring	g 2 –	Year 6							
	Music – You've Got A Friend	W	М	Т	Religious Education – Jihad	W	М	Т	Languages – Household Items	W	М	Т	Computing - Spreadsheets	W	М	Т
1.	Listen to pop music by Carole King – what style indicators can you hear?				Knowledge: Know what Muslims understand by the terms 'greater Jihad' and 'lesser Jihad'				New learning: learning the names of nine household objects and learning some prepositional language.				To create a data set in a spreadsheet			
2.	To sing in unison.				Understanding: Understand how Muslims are expected to carry out Jihad in their daily lives				Learning how to describe themselves and others (hair colour and eye colour) .				To build a data set in a spreadsheet			
3.	To play instrumental parts using: B, A & G and C, D, E & F.				Reflect: How do we fight greater and lesser evils in our own lives?								To explain that formulas can be used to produce calculated data			
4.	Improvise and compose using: E, G & A or E, G, A, C & D.												To apply formulas to data			

	Reflect on the genre				To create a
5.	covered and their				spreadsheet to plan an
	emotional response.				event
	Carole King was				To choose suitable
6	employed in the '60s				ways to present data
0.	to write pop songs for				
	artists to perform.				

						Su	mme	er 1 -	- Year 6							
	Music – Music and				Religious Education –	W	М	Т	Languages – Plan a	W	М	Т	Computing – 3D	W	М	Т
	Identity	w	М	_	Judaism and the				trip to a Spanish				Modelling			
		VV	IVI	'	Holocaust/				speaking country.							
					Reincarnation											
	To listen to: Hip Hop, Classical, Electronic &				<b>Knowledge</b> : How does Holocaust Memorial				New learning: names of different types of				To recognise that you can work in three			
	Soul. What indicators				Day enable both				accommodation and				dimensions on a			
1.	can you hear?				Jewish people and many others				writing an email to reserve some				computer			
					remember not just events in World War 2				accommodation.							
					but other tragedies in											
					the world?											
	Consolidation: Sing in				Understanding: To				Using previous sticky				To identify that digital			
2.	unison and sing				explore how the				knowledge of the				3D objects can be			
	backing vocals. Follow				events of the				names of Spanish				modified			

	a leader when singing.  Experience rapping and solo singing. Sing with awareness of being in tune.	Holocaust affected the Jewish faith and beliefs.	speaking countries, days of the week and months of the year to write their travel dates.		
3.	Consolidation: Play a musical instrument with the correct technique. Select an instrumental part that matches their musical challenge. Rehearse and perform a part.	Reflect: How did the Holocaust affect Jewish people and their beliefs?	Using previous sticky knowledge of the modes of transport, explaining how you will arrive at your destination.	To recognise that objects can be combined in a 3D model	
4.	Improvise using instruments in the context of a song to be performed.	Knowledge: Explain the meaning of reincarnation and that Hindus believe that life is a cycle of birth, life, death and rebirth.	Using a food guide, writing about some typical food you will try during your stay.	To create a 3D model for a given purpose	
5.	Reflect on the genre covered and identify the emotional response.	Understanding: Hindus believe in Karma. The idea that every action, there is a reaction or consequence.		To plan my own 3D model	
6.	Research history of identified songs, genres and composers. (See planning document).	Reflect: Explore what it means to have a 'good' or 'bad' life. Explore can I do make sure that I am living a good life (good or bad karma).		To create my own digital 3D model	

Summer 2 – Year 6																
	Music – Reflect, Rewind and Replay	W	М	Т	Religious Education – The Path of Enlightenment/ Vaisakhi	W	М	Т	Languages – All About Me	W	М	Т	Computing – Sensing Movement	W	M	Т
1.	Listen to styles of music covered this year. Identify instruments, voices, pulse, rhythm, tempo, dynamics, song meaning and pitch.				Knowledge: Know about the 'Eightfold Path' to enlightenment.				An introduction to verb conjugation (regular –ar verbs in the present tense).				To create a program to run on a controllable device			
2.	Sing different genres and appraise performance.				Understanding: understand that the Eightfold Path is concerned with knowing yourself and the world around you.				Transition task: completing an 'all about me' activity using dictionaries.				To explain that selection can control the flow of a program			
3.	Play tuned instruments of up to four notes and nontuned instruments following rhythm and pulse.				Reflect: How do we learn about ourselves? How we learn about learn world around us?				Re-cap of learning and sticky knowledge from Y3-Y6.				To update a variable with a user input			
4.	Improvise using: C,D & E. Compose a melody using: C, D & E or C, D, E, G & A.				Knowledge: Vaisakhi is a Sikh festival. Itcelebrates the harvest, the Sikh New Year an the founding of the Sikh community, known as the Khalsa.								To use a conditional statement to compare a variable to a value			

Understand the vocabulary covered 5. this year.	Understanding: Explore how the actions of Guru Gobind Singh, made the Khalsa.	To design a project that uses inputs and outputs on a controllable device
Reflect on the genres covered this year and identify their  6. emotional responses.	Reflect: Reflect on what it means to be a member of a faith community, communicating their own and others responses.	To develop a program to use inputs and outputs on a controllable device

	D&T – Year 6							
	1. Transport Tomatoes Down A Hill	2. Make Anderson Shelters	3. Ration Recipes					
1.	Use research and develop design criteria to inform the design of innovative, functional products that are fi for purpose aimed at particular groups.	Select from and use a wider range of tools and equipment to perform practical tasks accurately.	Understand and apply the principles of a healthy and varied diet.					
2.	Select from and use a wider range of materials and components including construction materials according to their functional properties.	Select f;.p[['[]rom and use a wider range of materials and components, including construction materials and textiles	Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.					
3.	Investigate and analyse a range of existing products.	Apply their knowledge of how to strengthen and stiffen more complex structures	Understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.					
4.	Understand how key events in design and technology have helped shape the world.							
5. 6.	Understand and use mechanical systems in their products - pulleys							